

## 2025 Youth Softball

8U - Coach Pitch	10U - Machine/Player Pitch	12U - Player Pitch
2016/2017 Birth Years, only 2018 birth years IF they play 8U coach pitch last Spring	2015/2014 Birth Years	2013/2012 Birth Years
Cal Ripken	Cal Ripken	Cal Ripken
4 outfielders/10 positions	3 outfielders/9 positions	3 outfielders/9 positions
11 on a team	10 on a team	10 on a team
Full Lineup Hits	Full Lineup Hits	Full Lineup Hits
Free Substitutions	Free Substitutions	Free Substitutions
35 ft mound, 16ft diameter circle, Pitch from front of circle	35 ft mound, 16ft diameter circle,	40 ft mound, 16ft diameter circle,
Players play true positions, 1 pitcher, one foot must be in the circle at the release of a pitch. Shortstop and 2nd play behind/on baseline, 3rd and 1st play in front of bags	Players play true positions. Shortstop and 2nd play behind/on baseline, 3rd and 1st play in front of bags	Players play true positions. Shortstop and 2nd play behind/on baseline, 3rd and 1st play in front of bags
5 run limit per inning	8 run limit per inning	10 run limit per inning
Run Rule: 15 after 2 innings, 10 after 3	Run Rule: 16 after 2 innings, 8 after 3	Run Rule: 20 after 2 innings, 10 after 3
Time is called with LEAD runner's progress is stopped.	Runners stop when control of the ball in the circle by the player "pitcher", not the coach.	Runners stop when control of the ball in the circle
No Bunting	No intentional walks	No intentional walks
No Stealing	Stealing - when pitch leaves machine or pitchers hand	Stealing - when pitch leaves pitchers hand
Outfield must be minimum 10 feet from baseline	Outfield must be minimum 10 feet from baseline	Outfield must be minimum 10 feet from baseline
5 pitches, cannot strikeout on a foul ball	Machine-5 pitches, cannot strikeout on foul ball.	
	Dropped 3rd strike applies <b>if there are less than two (2) outs and first base is open, or if there are two (2) outs.</b>	Dropped 3rd strike applies <b>if there are less than two (2) outs and first base is open, or if there are two (2) outs.</b>
	If batter hits, and ball hits machine, it is a <b>dead ball</b> . Do over.	
Catchers must wear full gear and catch from correct position	Catchers must wear full gear and catch from correct position	Catchers must wear full gear and catch from correct position
60 minute time limit, finish the inning if needed, home will get last at bat unless mathematically out of reach	90 minute time limit, finish the inning if needed, home will get last at bat unless mathematically out of reach	90 minute time limit, finish the inning if needed, home will get last at bat unless mathematically out of reach
Regular Season - can end in a tie	Regular Season - can end in a tie	Regular Season - can end in a tie
Post Season - 60 minute time limit, finish the inning if needed, home will get last at bat unless mathematically out of reach - play until finish	Post Season - 90 minute time limit, finish the inning if needed, home will get last at bat unless mathematically out of reach - play until finish-international tie breaker will start at the bottom of the next inning	Post Season - 90 minute time limit, finish the inning if needed, home will get last at bat unless mathematically out of reach - play until finish-international tie breaker will start at the bottom of the next inning
Tournament seeding based on head to head, runs allowed, runs scored, coin flip.	Tournament seeding based on head to head, runs allowed, runs scored, coin flip.	Tournament seeding based on head to head, runs allowed, runs scored, coin flip.
		revised 4.2.2025